# **2024 Requirements**

(Updated May 2024)

# Tigers:

## Tigers in the Wild (Required)

- 1 Identify the Cub Scout Six Essentials. Show what you do with each item.
- 2 With your den leader or Tiger adult partner, learn about the Outdoor Code.
- 3 With your den, pack, or family, take a walk outside spending for at least 20 minutes exploring the outdoors with your Cub Scout Six Essentials. While outside, identify things that you see with your Tiger adult partner that are natural and things that are man made. Tigers in the Wild required
- 4 Identify common animals that are found where you live. Learn which of those animals are domesticated and which animals are wild. Draw a picture of your favorite animal.
- 5 Look for a tree where you live. Describe how this tree is helpful.

## **Archery Tiger (Elective)**

- 1 With your Tiger adult partner, identify and wear the appropriate safety gear.
- 2 With your Tiger adult partner, recite the archery range safety rules and whistle commands.
- 3 With your Tiger adult partner, demonstrate proper range commands.
- 4 With your Tiger adult partner, identify the main parts of your shooting equipment and how to properly use them.
- 5 With your Tiger adult partner, demonstrate proper stance and shooting techniques.
- 6 Shoot 3 arrows at your target. Repeat and do your best to improve your score.

  Shoot at least 6 arrows.

7 Demonstrate how to safely retrieve your target arrows.

## **BB Gun Tiger (Elective)**

- 1 With your Tiger adult partner, identify and wear the appropriate safety gear.
- 2 With your Tiger adult partner, recite the four safety reminders.
- 3 With your Tiger adult partner, demonstrate proper range commands.
- 4 With your Tiger adult partner, show how to use the safety mechanism.
- 5 With your Tiger adult partner, demonstrate how to properly load, fire, and secure your BB gun.
- 6 With your Tiger adult partner, demonstrate one of the positions for shooting a BB gun.
- 7 Fire 5 BBs at the target. With the help of your Tiger adult partner, score your target. Repeat and do your best to improve your score. Fire at least 10 BBs.
- 8 Demonstrate how to put away and properly store your BB gun and shooting equipment after use.

#### Fish On (Elective)

- 1 With your den or Tiger adult partner, identify the body of water where you will go fishing.
- 2 With your Tiger adult partner, learn the rules of fishing safely.
- 3 Draw a picture of the type of fish you think lives in the water where you are going fishing.
- 4 Go fishing with your Tiger adult partner.

## **Let's Camp Tiger**

1 Learn about the buddy system and how it works in the outdoors.

- 2 Before going on the overnight campout, discuss what type of weather is expected and what type of clothes you should wear.
- 3 Pack up your Cub Scout Six Essentials for the campout.
- 4 Learn a camping skill.
- 5 Attend a council or district Cub Scout overnight camp or attend a campout with your pack.

#### Slingshot Tiger (Elective)

- 1 With your Tiger adult partner, identify and wear the appropriate safety gear.
- 2 With your Tiger adult partner, recite the safety rules for using a slingshot.
- 3 With your Tiger adult partner, demonstrate proper range commands.
- 4 With your Tiger adult partner, explore the parts of a slingshot and their usage.
- 5 With your Tiger adult partner, discover the types of ammunition that may be used and types that may not be used.
- 6 Shoot 5 shots at a target. Repeat and do your best to improve your score. Shoot at least 10 shots.
- 7 Demonstrate how to put away and properly store your slingshot and shooting equipment after use.

#### Sky is the Limit

- 1 Observe the night sky with your den or Tiger adult partner. Talk about the items you see or might see there.
- 2 Look at distant objects through a telescope, binoculars, or camera. Show how to focus the device you choose.
- 3 Observe in the sky or select from a book, chart, computer, or electronic device two constellations that are easy to see in the night sky. With your den or Tiger adult partner, find out the constellation name and how to identify them. Create

- a picture of one of the constellations.
- 4 Create a homemade model of a constellation.

#### Stories in Shapes (Elective)

- 2 Look closely at art or a picture of art with your den or Tiger adult partner. Decide what you like about the art, and share your ideas with your den, family or Tiger adult partner.
- 3 Create a piece of art using shapes.
- 4 Learn how to spell your name in Braille and sign language.

#### Tigers in the Water (Elective)

- 1 Learn about the swimming safety rules that you need to follow.
- 2 Demonstrate how to enter the swimming area properly.
- 3 With your Tiger adult partner as your buddy, be active in water depths matching your ability for 20 minutes.
- 4 Place your face in the water and blow bubbles.
- 5 Demonstrate a flutter kick.
- 6 Demonstrate how to exit the swimming area properly.

## Wolves:

#### Paws on the Path (Required)

- 1 Identify the Cub Scout Six Essentials. Show what you do with each item.
- 2 Learn about the buddy system and how it works in the outdoors. Pick a buddy for your walk.
- 3 Identify appropriate clothes and shoes for your walk outside. Do your best to wear them on your walk.
- 4 Learn about the Outdoor Code and Leave No Trace Principle for Kids.

5 With your den, pack, or family, take a walk outside for at least 30 minutes to explore nature in your surroundings. Describe four different animals, domestic or wild, that you could see on your walk.

## A Wolf Goes Fishing (Elective)

- 1 Identify the type of water you will be fishing in and what type of fish live in the water.
- 2 Learn about the different types of bait used to attract fish.
- 3 Demonstrate a proper cast for the pole or rod you are using.
- 4 Learn the rules of fishing safely.
- 5 With your den, pack, or family, go fishing.

#### Air of the Wolf (Elective)

- 1 Make a paper airplane and fly it five times. Record the flight distance and time.
- 2 Make a paper airplane of a different design and fly it five times. Record the flight distance and time.
- 3 Compare and contrast the two paper airplanes by distance and flight times.
- 4 Build a flying object that is not a paper airplane.

## **Archery Wolf (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Demonstrate the archery range safety rules and whistle commands.
- 3 Demonstrate proper range commands.
- 4 Identify the main parts of your shooting equipment and how to properly use them.
- 5 Demonstrate proper stance and shooting techniques.
- 6 Shoot 5 arrows at your target. Repeat and do your best to improve your score. Shoot at least 10 arrows.

7 Demonstrate how to safely retrieve your arrows.

#### **BB Gun Wolf (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the four safety reminders.
- 3 Demonstrate proper range commands.
- 4 Show how to use the safety mechanism.
- 5 Demonstrate how to properly load, fire, and secure your BB gun.
- 6 Demonstrate one of the positions for shooting a BB gun.
- 7 Fire 5 BBs at the target and score your target. Repeat twice and do your best to improve your score. Fire at least 15 BBs.
- 8 Demonstrate how to put away and properly store your BB gun and shooting equipment after use.

#### Let's Camp Wolf (Required)

- 1 Learn about the buddy system and how it works in the outdoors.
- 2 Know the Cub Scout Six Essentials.
- 3 In addition to your Cub Scout Six Essentials, list the personal items you need for your campout.
- 4 Learn a camping skill.
- 5 Attend a council or district Cub Scout overnight camp or attend a campout with your pack.

#### **Paws for Water (Elective)**

- 1 Learn about the swimming safety rules that you need to follow.
- 2 Demonstrate how to enter the swimming area properly.

- 3 Using the buddy system and staying within your ability group, go swimming with your den or family for 30 minutes.
- 4 Attempt at least one swimming stroke: front crawl, restful backstroke, or breaststroke.
- 5 Jump feet first into water that is chest high or deeper.
- 6 Demonstrate how to exit the swimming area properly.

#### Slingshot Wolf (Elective)

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the safety rules for using a slingshot.
- 3 Demonstrate proper range commands.
- 4 Explore the parts of a slingshot and their usage.
- 5 Discover the types of ammunition that may be used and types that may not be used.
- 6 Shoot 5 shots at a target. Repeat and do your best to improve your score. Shoot at least 10 shots.
- 7 Demonstrate how to put away and properly store your slingshot and shooting equipment after use.

## **Bears**:

#### **Bear Habitat (Required)**

- 1 Prepare for a one-mile walk by gathering the Cub Scout Six Essentials and weather-appropriate clothing and shoes.
- 2 "Know Before You Go" Identify the location of your walk on a map and confirm your one-mile route.
- 3 "Choose the Right Path" Learn about the path and surrounding area you will be

- walking on.
- 4 "Trash your Trash" Make a plan for what you will do with your personal trash or trash you find along the trail.
- 5 "Leave What You Find" Take pictures along your walk or bring a sketchbook to draw five things that you want to remember on your walk.
- 6 "Be Careful with Fire" Determine the fire danger rating along your path.
- 7 "Respect Wildlife" From a safe distance, identify as you look up, down, and around you, six signs of any mammals, birds, insects, reptiles.
- 8 "Be Kind to Other Visitors" Identify what you need to do as a den to be kind to others on the path.
- 9 With your den, pack, or family, go on your one-mile walk while practicing your Leave No Trace Principles for Kids.

#### A Bear Goes Fishing (Elective)

- 1 Learn about three types of fish in your area.
- 2 Learn about your local fishing regulations with your den leader or an adult.
- 3 List three of the regulations you learned about, and one reason each regulation exists.
- 4 Become familiar with the safe use of the fishing equipment you will be using on your outing.
- 5 Learn the proper way to attach the hook, lure, or fly to the line.
- 6 Go on a fishing adventure, and for 30 minutes or more, put into practice the things you learned about fish and fishing equipment.

## **Archery Bear (Elective)**

1 Identify and wear the appropriate safety gear.

- 2 Demonstrate the archery range safety rules and whistle commands.
- 3 Demonstrate proper range commands.
- 4 Identify the main parts of your shooting equipment and how to properly use them.
- 5 Demonstrate proper stance and shooting techniques.
- 6 Shoot 5 arrows at a target. Repeat twice and do your best to improve your score each time. Shoot at least 15 arrows.
- 7 Demonstrate how to safely retrieve your arrows.

#### **Balancing Bears**

- 1 Make trail mix using trail mix math.
- 2 Identify an animal that has a pattern to its physical appearance. Investigate how the animal uses its pattern.
- 3 Find examples of bilateral symmetry in nature.
- 4 Find examples of radial symmetry in nature.

## **BB Gun Bear (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the four safety reminders.
- 3 Demonstrate proper range commands.
- 4 Show how to use the safety mechanism.
- 5 Demonstrate how to properly load, fire, and secure your BB gun.
- 6 Demonstrate one of the positions for shooting a BB gun.
- 7 Fire 5 BBs at the target and score your target. Repeat twice and do your best to improve your score. Fire at least 15 BBs.
- 8 Demonstrate how to put away and properly store your BB gun and shooting equipment after use.

#### **Bears Afloat (Elective)**

- 1 Before attempting requirements 6 and 7 for this Adventure, you must pass the BSA swimmer test.
- 2 Pick a paddle craft you'll use to complete all requirements: canoe, kayak, or stand-up paddleboard.
- 3 With your den or an adult, discuss the role of qualified adult supervision at a paddle craft activity.
- 4 Explain the safety rules to follow when safely using a paddle craft.
- 5 Discover how to tell if a life jacket is the correct size and approved for your paddle craft activity. Demonstrate how to wear it .
- 6 Explore how your paddle craft responds as you move your paddle through the water from different places.
- 7 Explore how your paddle craft responds as you move your paddle through the water from different places.
- 8 Have 30 minutes, or more, of canoe, kayak, or stand-up paddleboard paddle time.

## Forensics (Elective)

- 1 Explore the term "forensics" and how it is used to help solve crimes.
- 2 Analyze your fingerprints.
- 3 Make a shoe imprint.
- 4 Do an analysis of four different substances: salt, sugar, baking soda and cornstarch.
- 5 Learn about chromatography and how it is used in solving crimes.
- 6 Find out how officers collect evidence.

#### **Let's Camp Bear**

- 1 Review the buddy system and how it works in the outdoors.
- 2 Pack your Cub Scout Six Essentials for the campout.

- 3 In addition to your 6 Cub Scout Essentials, show the personal items you need for your campout.
- 4 Help set up a tent. Determine a good spot for the tent. Explain why you picked the spot.
- 5 Attend a council or district Cub Scout overnight camp or attend a campout with your pack.

## Salmon Run (Elective)

- 1 With your den or an adult, identify the attributes of qualified adult supervision at a swimming activity.
- 2 Learn the three swimming ability groups for the Boy Scouts of America and water depths appropriate for each.
- 3 Go swimming with your den, pack, or family for 30 minutes using the buddy system.
- 4 Demonstrate the use the buddy system, buddy checks, and ability groups with your den or an adult.
- 5 Attempt the BSA beginner swim test
- 6 Demonstrate both a reach rescue and a throw rescue.

## **Slingshot Bear (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the safety rules for using a slingshot.
- 3 Demonstrate proper range commands and explain them to an adult or another scout.
- 4 Explore the parts of a slingshot and their usage.
- 5 Discover the types of ammunition that may be used and types that may not be

used.

- 6 Discover the types of targets that may be used and types that may not be used.
- 7 Shoot 5 shots at a target. Repeat twice and do your best to improve your score each time. Shoot at least 15 shots.
- 8 Demonstrate how to put away and properly store your slingshot and shooting equipment after use.

## Whittling

- 1 Read, understand, and promise to abide by the "Cub Scout Knife Safety Rules."
- 2 Demonstrate the knife safety circle.
- 3 Demonstrate that you know how to care for and use your pocketknife safely.
- 4 Make two carvings with a pocketknife.

## Webelos:

## **Webelos Walkabout (Required)**

- 1 Prepare for a 2-mile walk outside. Gather your Cub Scout Six Essentials and weather appropriate clothing and shoes.
- 2 Plan a 2-mile route for your walk.
- 3 Check the weather forecast for the time of your planned 2-mile walk.
- 4 Review the four points of BSA SAFE Checklist and how you will apply them on your 2-mile walk.
- 5 Demonstrate first aid for each of the following events that could occur on your 2-mile walk.
  - Blister
  - Sprained ankle
  - Sunburn
  - Dehydration and heat related illness

- 6 With your den, pack, or family, go on your 2-mile walk while practicing the Leave No Trace Principles for Kids and Outdoor Code.
- 7 After your 2-mile walk, discuss with your den what went well and what you would do differently next time.

## Stronger, Faster, Higher (Required)

- 1 With your den or family, plan, cook, and eat a balanced meal.
- 2 Be active for 30 minutes with your den or at least one other person that includes both stretching and moving.
- 3 Be active for 15 minutes doing personal exercises that boost your heart rate, use your muscles, and work on flexibility.
- 4 Do a relaxing activity for 10 minutes.
- 5 Review your BSA Annual Health and Medical Record with your parent or legal guardian. Discuss your ability to participate in den and pack activities.

#### **Aquanaut (Elective)**

- 1 State the safety precautions you need to take before doing any swimming activity.
- 2 Explain the meaning of "order of rescue" and demonstrate the reach and throw rescue techniques from land.
- 3 Learn how to prevent and treat hypothermia.
- 4 Attempt to tread water.
- 5 Attempt the BSA swimmer test.
- 6 Have 30 minutes, or more, of free swim time where you practice the Buddy System and stay within your ability group. The qualified adult supervision should conduct at least three buddy checks per half hour swimming.

#### **Archery Webelos (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Demonstrate the archery range safety rules and whistle commands.

- 3 Demonstrate proper range commands.
- 4 Identify the main parts of your shooting equipment and how to properly use them.
- 5 Demonstrate proper stance and shooting techniques.
- 6 Shoot 5 arrows at a target. Repeat three times and do your best to improve your score each time. Shoot at least 20 arrows.
- 7 Demonstrate how to safely retrieve your arrows.

#### **BB Gun Webelos (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the four safety reminders.
- 3 Demonstrate proper range commands and explain them to an adult or another scout.
- 4 Show how to use the safety mechanism.
- 5 Demonstrate how to properly load, fire, and secure your BB gun.
- 6 Demonstrate the prone, bench, and sitting positions for shooting a BB gun.
- 7 Fire 5 BBs at the target and score your target. Repeat three times and do your best to improve your score. Fire at least 20 BBs.
- 8 Demonstrate how to put away and properly store your BB gun and shooting equipment after use.

#### **Catch the Big One (Elective)**

1 Make a plan to go fishing. Determine where you will go and what type of fish you plan to catch.

All of the following requirements are to be completed based on your choice.

- 2 Use the BSA SAFE Checklist to plan what you need for your fishing experience.
- 3 Describe the environment where the fish might be found.

- 4 Make a list of the equipment and materials you will need to fish.
- 5 Determine the best type of knot to tie your hook to your line and tie it.
- 6 Choose the appropriate type of fishing rod and tackle you will be using. Have an adult review your gear.
- 7 Using what you have learned about fish and fishing equipment, spend at least one hour fishing following local guidelines and regulations.

## Earth Rocks! (Elective)

- 1 Examine the three types of rocks, sedimentary, igneous, and metamorphic.
- 2 Find a rock, safely break it apart and examine it.
- 3 Make a mineral test kit and test minerals according to the Mohs scale of mineral hardness. Using the rock cycle chart or one like it, discuss how hardness determines which materials can be used in homes, in landscapes, or for recreation.
- 4 Grow a crystal.

#### **Let's Camp Webelos (Elective)**

- 1 With your den, pack, or family, plan and participate in a campout.
- 2 Upon arrival at the campground, determine where to set up a tent.
- 3 Set up your tent without help from an adult.
- 4 Identify a potential weather hazard that could occur in your area. Determine the action you will take if you experience the weather hazard during the campout.
- 5 Show how to tie a bowline. Explain when this knot should be used and why.
- 6 Know the fire safety rules. Using those rules, locate a safe area to build a campfire.
- 7 Using tinder, kindling, and fuel wood, properly build a teepee fire lay. If

circumstances permit, and there is no local restriction on fires, show how to safely light the fire while under adult supervision. After allowing the fire to burn safely, extinguish the flames with minimal impact to the fire site.

- 8 Recite the Outdoor Code and Leave No Trace Principles for Kids from Memory.
- 9 After your campout, share the things you did to follow the Outdoor Code and Leave No Trace Principles for Kids with your den or family.

#### **Paddle Onward (Elective)**

- 1 Before attempting requirements 5, 6, 7, 8 and 9 for this Adventure, you must pass the BSA swimmer test.
- 2 Pick a paddle craft for which to complete all requirements: canoe, kayak, or stand-up paddleboard.
- 3 Review Safety Afloat.
- 4 Demonstrate how to choose and properly wear a life jacket that is the correct size.
- 5 Jump feet first into water over your head while wearing a life jacket. Then swim 25 feet wearing the life jacket.
- 6 Demonstrate how to enter and exit a canoe, kayak, or stand-up paddleboard safely.
- 7 Discuss what to do if your canoe or kayak tips over or you fall off your stand-up paddleboard.
- 8 Learn how to pick a paddle that is the right size for you. Explore how the paddle craft responds to moving the paddle.
- 9 Have 30 minutes, or more, of canoe, kayak, or stand-up paddleboard paddle time.

## **Slingshot Webelos (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the safety rules for using a slingshot.
- 3 Demonstrate proper range commands and explain them to an adult or another scout.
- 4 Explore the parts of a slingshot and their usage.
- 5 Discover the types of ammunition that may be used and types that may not be used.
- 6 Discover the types of targets that may be used and types that may not be used.
- 7 Shoot 5 shots at a target. Repeat twice and do your best to improve your score each time. Shoot at least 15 shots.
- 8 Demonstrate how to put away and properly store your slingshot and shooting equipment after use.

## A.O.L.:

## **Outdoor Adventurer (Required)**

- 1 Learn about the Scout Basic Essentials.
- 2 Determine what you will bring on an overnight campout including a tent and sleeping bag/gear and how you will carry your gear.
- 3 Review the four points of the BSA SAFE Checklist and how you will apply them. on the campout.
- 4 Locate the campsite where you will be camping on a map.
- 5 With your patrol or a Scouts BSA troop, participate in a campout.
- 6 Upon arrival at the campout, determine where to set up your campsite: kitchen,

- eating area, tents, and firepit. Help the patrol set up the patrol gear before setting up your own tent.
- 7 Explain how to keep food safe and the kitchen area sanitary at the campsite.

  Demonstrate your knowledge during the campout.
- 8 After your campout, discuss with your patrol what went well and what you would do differently next time. Include how you followed the Outdoor Code and Leave Not Trace Principles for Kids.

## First Aid (Required)

- 1 With permission from your parent or legal guardian, watch the Protect Yourself Rules video for the Arrow of Light rank.
- 2 Explain what you should do if you encounter someone in need of first aid.
- 3 Demonstrate what to do for hurry cases of first aid: serious bleeding, heart attack or sudden cardiac arrest, stopped breathing, stroke, poisoning.
- 4 Demonstrate how to help a choking victim.
- 5 Demonstrate how to treat shock.
- 6 Demonstrate how to treat the following: cuts and scratches, burns and scalds, bites and stings of insects and animals, and nosebleeds.
- 7 Make a personal first-aid kit. Demonstrate the proper use of each item in your first-aid kit.

## **Archery Arrow of Light (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Demonstrate the archery range safety rules and whistle commands.
- 3 Demonstrate proper range commands.
- 4 Identify the main parts of your shooting equipment and how to properly use them.
- 5 Demonstrate proper stance and shooting techniques.

- 6 Shoot 5 arrows at a target. Repeat four times and do your best to improve your score each time. Shoot at least 25 arrows.
- 7 Demonstrate how to safely retrieve your arrows.

## **BB Gun Arrow of Light (Elective)**

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the four safety reminders.
- 3 Demonstrate proper range commands and explain them to an adult or another scout.
- 4 Show how to use the safety mechanism.
- 5 Demonstrate how to properly load, fire, and secure your BB gun.
- 6 Demonstrate the prone, bench, and sitting positions for shooting a BB gun.
- 7 Fire 5 BBs at the target and score your target. Repeat three times and do your best to improve your score. Fire at least 20 BBs.
- 8 Demonstrate how to put away and properly store your BB gun and shooting equipment after use.

## Fishing (Elective)

1 Make a plan to go fishing. Determine where you will go and what type of fish you plan to catch.

All of the following requirements are to be completed based on your choice.

- 2 Use the BSA SAFE Checklist to plan what you need for your fishing experience.
- 3 Describe the environment where the fish might be found.
- 4 Make a list of the equipment and materials you will need to fish.
- 5 Determine the best type of knot to tie your hook to your line and tie it.
- 6 On your own, choose the appropriate type of fishing rod and tackle you will be

- using. Have an adult review your gear.
- 7 Using what you have learned about fish and fishing equipment, spend at least one hour fishing following local guidelines and regulations.

#### Into the Woods (Elective)

- 1 Visit an area with trees and plants and conduct a tree inventory. Select one tree and complete the remaining requirements based on that tree.
- 2 Determine if your tree is deciduous or evergreen.
- 3 Identify a tree and determine if the tree is native or was introduced to your area.
- 4 Find out how your tree deals with wildfire.
- 5 Learn how wildlife uses your tree.

## **Knife Safety (Elective)**

- 1 Read, understand, and promise to follow the "Cub Scout Knife Safety Rules."
- 2 Demonstrate the knife safety circle.
- 3 Demonstrate that you know how to care for and use a knife safely.
- 4 Demonstrate the proper use of a pocketknife to make a useful object on a campout.
- 5 Choose the correct cooking knife and demonstrate how to properly slice, chop, and mince.

## **Swimming (Elective)**

- 1 Review Safe Swim Defense.
- 2 Explain the meaning of "order of rescue" and demonstrate the reach and throw rescue techniques from land.
- 3 Attempt the BSA swimmer test.
- 4 Have 30 minutes or more of free swim time during which you practice the buddy

system and stay within your ability group. The qualified adult supervision should conduct at least three buddy checks per half hour of swimming.

#### Paddle Craft (Elective)

- 1 Before attempting requirements 5, 6, 7, 8, and 9 for this Adventure, you must pass the BSA swimmer test.
- 2 Pick a paddle craft you'll use to complete all requirements: canoe, kayak, or stand-up paddleboard.
- 3 Review Safety Afloat.
- 4 Demonstrate how to identify and properly wear a life jacket that is the correct size.
- 5 Jump feet first into water over your head while wearing a life jacket. Then swim 25 feet wearing the life jacket.
- 6 Discuss how to enter and exit a canoe, kayak, or stand-up paddleboard safely.
- 7 Discuss what to do if your canoe or kayak tips over or you fall off your stand-up paddleboard.
- 8 Learn two paddle strokes: power stroke and sweep.
- 9 Have 30 minutes or more of canoe, kayak, or stand-up paddleboard paddle time.

#### Slingshot Arrow of Light (Elective)

- 1 Identify and wear the appropriate safety gear.
- 2 Recite the safety rules for using a slingshot.
- 3 Demonstrate proper range commands and explain them to an adult or another scout.
- 4 Explore the parts of a slingshot and their usage.
- 5 Discover the types of ammunition that may be used and types that may not be used.

- 6 Discover the types of targets that may be used and types that may not be used.
- 7 Shoot 5 shots at a target. Repeat twice and do your best to improve your score each time. Shoot at least 15 shots.
- 8 Demonstrate how to put away and properly store your slingshot and shooting equipment after use.